Radical Young's Diagrams Core

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Received

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Accepted

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27 / 05 / 2009 16 / 02 / 2010

Representation theory
(Hecke algebra) (q-Schur algebra) q

(runner) $\begin{array}{cccc} & & \mu & & \beta \\ & & \text{Fayers} & & & . \\ & & & & \beta \end{array}$

(radical)

Abstract:

This is research is basically deals with the representation theory that is specifically on Hecke algebra and q-Schur algebra, where β -numbers of a partition μ has sufficient effect in both types of algebra.

The objective of this work is to expand the results of Fayers that is by adding new runners to β -numbers, to represent a "tree", and by other hand, we decide to reduce the runners reaching another new definition "radical" by using both mathematically and computer programming ways.

Keywords: Hecke algebra, q-Schur algebra, β-numbers and e- Core

1. Introduction:

Let F be a field, q an invertible element of F, r a non-negative integer and G_r a symmetric group. We define e > 1 to be minimal such that $1+q+.....+q^{e-1}=0$, with $e=\infty$ if no such integer exists, then we shall assume that e is finite.

A composition μ of r is a sequence $(\mu_1, \mu_2, ..., \mu_n)$ of non-negative integers such that $|\mu| = \sum_{i=1}^{n} \mu_i = r$. A composition μ is a partition if

 $\mu_i \ge \mu_{i+1}$ for all $i \ge 1$. The diagram of Young of a composition μ is the subset:

$$[\mu] = \{(x,y) \mid 1 \le y \le \mu_x \text{ and } x \ge 1 \} \text{ of } N \times N,$$

it is useful to represent the diagram of μ as an array of boxes in the plane, for example, if μ =(2,3) then $[\mu]$

We denote the μ -composition of r as $\mu \models r$ and denote the μ -partition of r as $\mu \models r$. The best introduction to the representation theory of Iwahori- Hecke algebra and q-Schur algebra can be found in Mathas's book [9], as the following: Let $H_r = H_{F,q}(r)$ be the Iwahori-Hecke algebra of G_r and let $S_q(n,r)$ be the corresponding q-Schur algebra. H_r is the associative F-algebra with basis $\{T_w \mid w \in G_r\}$ and multiplication determined by:

$$T_{S_i}T_W = \begin{cases} T_{S_{i|W}} & \text{ if } i^w < (i+1)^w \\ qT_{S_{i|W}} + (q-1)T_W & \text{ otherwise} \end{cases},$$

where $w \in G_r$ and $s_i = (i,i+1)$, for i = 1,2,3,...,r-1. The q-Schur algebra is the endomorphism algebra

$$S_q(n, r) = End_{H_r} \left(\bigoplus_{\mu \mid r} x_{\mu} H_r \right),$$

where $x_{\mu} = \sum_{w \in G_r} T_w$ and a Young subgroup

$$G_{\mu} = G_{\mu} \times G_{\mu} \times \dots \times G_{\mu}$$
 of G_{r} .

Dipper and James in [1] defined the Specht module s^{μ} ; for each partition μ of r there is a right H_r -module s^{μ} . A partition μ is e-regular if it does not have e non-zero equal parts. If μ is e- regular then s^{μ} has an irreducible cosocle D^{μ} . Also, a Weyl module w^{μ} is defined as, for any partition μ of r, there is a right $S_q(n,r)$ -module w^{μ} . The cosocle L^{μ} of w^{μ} is irreducible.

Given partitions μ and λ of r, with *e*-regular, let $[s^{\mu}:D^{\lambda}]$ be the multiplicity of D^{λ} as a composition factor of s^{μ} . Similarly, let $[w^{\mu}:L^{\lambda}]$ be the multiplicity of L^{λ} as a composition factor of w^{μ} . With μ is *e*-regular, $[s^{\mu}:D^{\lambda}]_{\mu,\lambda}$ is the decomposition matrix of H_r and $[w^{\mu}:L^{\lambda}]_{\mu,\lambda}$ is the decomposition matrix of $S_q(n,r)$, see [8].

2. β-numbers and e-Core:

Choose an integer b greater than the number of parts of a partition μ , and define

$$\beta_j = \mu_j + b-j$$
, for $j=1,2,...,b$.

The set $\{\beta_1, \ldots, \beta_b\}$ is said to be a set of beta-number for μ . For example, if $\mu = (5,3^2,2,1)$, then the number of parts of μ is 5. Let b=7, then β -numbers are (11,8,7,5,3,1,0).

We consider an abacus with e vertical runners, labeled 0,1,...,e-1 from left to right. And label the partition on runner j as j, j+e, j+2e, from the top downwards. We call the bead position me, me+1,..., me+e-1 row m of the abacus configuration for μ with b beads is the abacus configuration obtained by placing a bead at position β_i for j=1,2,...,b.

From the above example, if e = 2,

8

11

7 10

6

and if e = 4, then

Given an abacus configuration for μ we can create a new abacus configuration by moving all beads as high as possible on each runner. The partition; denoted by ρ , corresponding to this new abacus configuration is called the e-core of μ ,

Rule (2.1): We can find an easy rule for finding any partition of any ecore and as follows:

"first we count the spaces in all runners before the last bead, which is equal to ρ_1 . Then we subtract the spaces from ρ_1 for the last bead with the one before the last, the result would be denoted as ρ_2 . This procedure will be repeated on ρ_2 , that is to subtract the spaces from ρ_2 for the bead before the last with the one before it, and denoted by ρ_3 , and so on".

Theorem (2.2): [7]

Each partition has a uniquely e-core.

If ρ is the e-core of μ then e-weight of μ is: $W = \frac{|\mu| - |\rho|}{e}$, for the above example,

Then
$$W_{e=2} = \frac{14-6}{2} = 4$$
, $W_{e=3} = \frac{14-2}{3} = 4$ and $W_{e=4} = \frac{14-10}{4} = 1$.

For more application with e-weight, see [2], [5] and [6].

The definition of e-weight is equivalent exactly to e-quotient; see [7]:

"We write μ_b^a for the number of unoccupied positions above the bth lowest bead on runner a", then $\mu(a) = (\mu_1^a, \mu_2^a,....)$ is a partition, and we refer to the sequence $(\mu(0),....., \mu(e-1))$ as the e-quotient of μ .

Then we have $((3), (1)), ((0), (1), (1^3))$ and ((1), (0), (0), (0)) if we use e = 2, e = 3 and e = 4 respectively.

According to the beads, we can find many different cases having the same weight for μ but also having the same core. These cases can be shown from the last example and achieve the aim:

$(3^2,2^3,1^2)$	$(3^3,2,1^3)$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	(4 ³ ,2)
$(3^3,2^2,1)$	(5,4,3,2)	$(5,4^2,1)$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$
(5,2 ⁴ ,1)	$(4,3,2^3,1)$	$(4,3^2,2,1^2)$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$
	• • • • and • $(5^2,4)$	(5,3 ² ,2,1)	

Theorem (2.3) "Nakayama conjecture": [9]

The two modules of Weyl w^{μ} and w^{λ} belong to the same block if and only if μ and λ have the same weight and the same core, similarly, for two modules of Specht S^{μ} and S^{λ} .

Rule (2.4): The maximum weight (max_w) can be calculated and found for any core which is equal to the sum of all products the number of beads by the number of spaces of the same runner.

As a result, the max_w for the case $\mu = (5,3^2,2,1)$ and e =3 is $(2\times2)+(2\times2)+(3\times1)=11$, where max_w =4 when e =4.

3. Trees and Radicals:

According to Fayers in [4], who was able to make an easy way to insert one runner to the β -numbers by putting number of beads under consideration that the last bead location in this runner does not exceed the location of β_1 but left with a space, otherwise, if this bead exceeds β_1 without making a space, this case will be calculated by using Fayers research of this insertion as follows:

"Given a partition μ and a non-negative K, we constrict a new partition μ^{+K} as follows. Take $b \ge \mu_1$ and constrict the abacus display for μ with b beads. Write b+K=ce+d with $0 \le d \le e-1$, and add a runner to the abacus display immediately to the left of runner d; now put c beads on this new runner in the top c position. The partition whose abacus display is obtained, is μ^{+K} ".

By the pervious example, when $\mu = (5,3^2,2,1)$, if we picked e = 2 then

- 0 1
- . .
- _ •
- _ •
- _ •
- _
- _ •

Therefore, we'll have the following cases for μ^{+K} :

In this study we are able to insert many runners to an β -numbers and get $\mu^{+K,+K',+K'',-\dots}$ which will from a "Tree" or "group of trees".

Rule (3.1):

- 1) For choosing +K, we follow the previous steps offered by Fayers in [4].
- 2) For choosing +K', we'll depend on the value of

$$b' = b + c$$

$$= b + \frac{b + K - d}{e}$$

under condition that d is fit to the value of b+K-d is divisible by e. Obviously, e' = e+1, and the solution is continued using the same technique of Favers.

3) Repeat the same way in c for the rest of steps by:

We denote these cases by trees.

For example, the following tree: $\mu^{+1,+1,+2}$ is the extension to μ^{+1} where $\mu = (5,3^2,2,1)$:

The following program is for finding this tree:

```
function
```

```
matrix=check_acception_matrix(may_be_matrix,accepted_x_position,acc
epted y position)
matrix=1;
```

mm=max(find(may be matrix(end,:)==1)); if mm>accepted y position

matrix=0:

end

function insertion1=ins column(a,v,k);

% /a/ is the matrix that we must insert the first elements of vector/v/ in it before the

% position $\frac{k}{h}$ here the value of $\frac{k}{m}$ be $\{0,1,2,3,...,\text{size}(a,2)-1\}$

[m n]=size(a);

mm=length(v);

if mm~=m

'The dimension of the vector is not correct to put it in the matrix' %#ok<NOPRT>

return;

```
end
if (k \ge n) \| (k < 0) \| (round(k) \ge k)
   There is an error in the value of /k/ it is very large or minus'
%#ok<NOPRT>
elseif k==0
  b=[v a];
elseif k==1
  b=[a(:,1) \ v \ a(:,2:end)];
else
  b=[a(:,1:k) \ v \ a(:,k+1:end)];
end
insertion1=b;
clear
clc
%First Point Mu is the input series
%Type the value of /Mu/ here
Mu=[5 3 3 2 1];
mu=Mu;
if any(mu \sim = fix(mu)) \mid any(mu < = 0)
   disp('Please check Mu ( the original series)')
   disp('Mu must be a composition of positive integers')
  break
end
%Second Point check for Partition
sort mu=fliplr(sort(mu));
if any(mu~=sort mu)
   disp('Please check Mu ( the original series)')
   disp('Mu must be of descending order')
   break
end
%Third Point /b/
%Type the value of /b/ here
b=7;
if b<length(mu)
   disp('Please check /b/ ')
   disp('/b/ must be >= the number elements of /Mu / ')
   break
end
```

```
%Forth Point Beta Numbers /b num/
residue1=zeros(1,b-length(mu));
b num=[mu residue1]+b-[1:b];
%++++++Begin
                                                             to
% for example please, to delete the following b num
%b num=[0 2 5];
%b num=[11 8 7 5
                             1]
%+++++++++++++++++++++++++++++End
                                                             to
%Fifth Point /e/
%Type the value of /e/ here it must be >1
e=2:
if (e \le 1) | (e \ge fix(e))
  disp('/e/ must be a positive integer number >=2')
  break
end
%Step 5 to make the table called here /E Pure /
%depending on the /b num/ and the /e/.
%to put the numbers in the series /b num into the matrix /E Pure/
% [ 0 1 2 ... (e-1);
% e e+1 e+2 ... 2e-1;
%
      . . .
bmax=max(b num);
%D is the length of the new matrix
d=fix((bmax)/e)+1;
%/Big Value/ used to demonstrate the free positions from /m1/
Big Value=1000000;
C1=ones(d,e)*Big Value;
% %function
% %b num is the series (1*n)
% %C1 is the corresponding Matrix for it
```

```
E Pure=C1(:);
b num=b num+1;
for i=1:length(E Pure)
   if any(b num==i)
      m11=find(b num==i);
     E Pure(i)=b num(m11(1));
   end
end
E Pure=(reshape(E Pure,[size(C1')])-1),
%Step 6 to evaluate /E-Core /
%Now we must make the balls go up to fill each empty space
m2=E Pure;
for i=1:size(m2,2)
  ci=m2(:,i);
   c0=find(ci\sim=(Big Value-1));
   c1=length(c0);
   if c1 == 0
      continue
   else
   for j=1:length(c0)
      m2(j,i)=ci(c0(j));
   end
   m2(c1+1:end,i)=Big Value-1;
   end:
end
E Core=m2
%disp('E Core is:')
%disp(E Core)
%Step 7 Expansion Process
%disp('
                                              ')
                                               ')
%disp('
%disp(' Here we will make EXPANSION to our Matrix /E Pure/')
%function [Expansions]=expansion(E_Pure,Big_Value,e)
%First we must check for the right positions technique
```

```
%that is /accepted x position/ and /accepted y position/
pqpq=1;
ddd=size(E Pure);
d1 = ddd(1); d2 = ddd(2);
great x value=1;
great y value=1;
for i=1:d1
   for j=1:d2
      if E Pure(i,j)\sim=(Big Value-1)
       great x value=i;
       great y value=j;
      end
  end
end
if great y value==d2
  accepted x position=great x value+1;
  accepted_y_position=1;
else
  accepted x position=great x value;
  accepted y position=great y value+1;
end
our balls=length(find(E Pure~=(Big Value-1)));
b=our balls;
%Now we must evaluate the equation : b+k=c*e+d
%here we call the value of all possible solutions by /may be roots/
may be roots =[];
for k=0:accepted x position*e+e-1-b
   for d=0:e-1
      for c=0:accepted x position
if (b+k) == (c*e+d)
   may be roots=[may be roots;[b k c e d]];
end
      end
   end
end
disp(' We can insert /c/ points at the left of the column /d / ')
disp('
        All Solutions for our E Pure are : ')
disp(' b + k = c * e + d')
```

```
disp('--- --- ---
                                 ')
disp(may be roots)
%insert column as the rows of /may be roots/ for the matrix /E Pure/
%function z=Check Insertion(E Pure,Big Value,may be roots)
ddd=size(E Pure);
d1 = ddd(1); d2 = ddd(2);
great x value=1;
great v value=1;
for i=1:d1
   for j=1:d2
     if E Pure(i,j)\sim=(Big Value-1)
       great x value=i;
       great_y_value=j;
     end
   end
end
if great y value==d2
  accepted x position=great x value+1;
  accepted y position=1;
else
  accepted x position=great x value;
  accepted y position=great y value+1;
end
Origion E Pure=E Pure;
for i=1:d1
   for j=1:d2
     if E Pure(i,j)\sim=(Big Value-1)
%
         here /1/ means there is an origion ball in this position
        Origion E Pure(i,j)=1;
     else
%
         here /0/ means that there is nothing ball in this position
       Origion E Pure(i,j)=0;
     end
   end
end
if great y value==d2
   w=zeros(size(Origion E Pure,2));
   w=w(1, :);
Origion E Pure=[Origion E Pure;w];
```

```
end
Origion E Pure %#ok<NOPTS>
solutions(pqpq).E Pure=Origion E Pure;
solutions(pgpq).equation=zeros(size(may be roots(1,:);
%Now we will simulate the case of all solutions
%at first we must evaluate the vector/c4/ that will insert it in the
%matrix Origion E Pure to make all solutions may be possible.
   v4=zeros(size(Origion E Pure,1));
   v4=v4(:,1;(
tt=size(may be roots,1);
for pkpk=1:tt
c4 = v4;
for popo=1:may be roots(pkpk,3)
   c4(popo)=1;
end
may be matrix=ins column(Origion E Pure,c4,may be roots(pkpk,5));
s(pkpk).m=may be matrix;
new matrix=check acception matrix(may be matrix,accepted x positi
on, accepted y position);
if new matrix==0
  continue
else
   pqpq=pqpq+1;
   solutions(pgpg).E Pure=may be matrix;
   solutions(pgpq).equation=may be roots(pkpk,:)
end
end
clc
solutions(1:end).E Pure
      This research attempt to find "radical (s)" from a given tree. That is
to go back to this tree's base.
```

Rule (3.2):

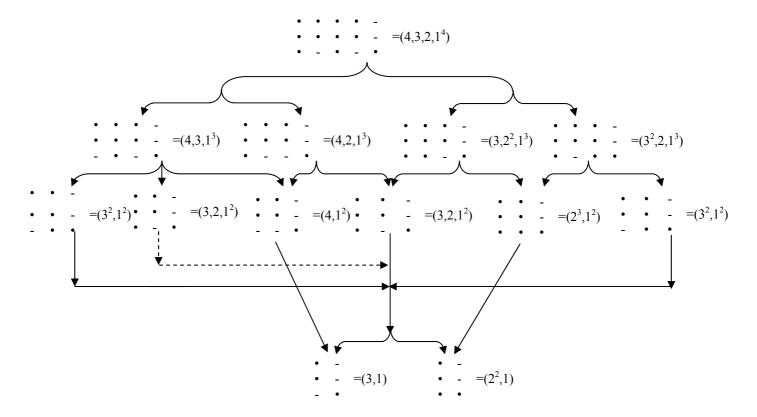
To find the radical (s), we'll follow:

- 1) Count the beads from the given tree which we attempt to find its radicals, and let it denote by b.
- 2) Sorting the runners in the form below:

```
runner 1 by -1 runner 2 by 0
```

- runner e by e-2
- 3) Let the number of runner is e' = e-1.
- 4) Obviously, the last runner and the runners which hold β_1 , they will not be discarded.
- 5) We note the number of runners which are full up with beads without any spaces by t_0 , and $b' = b-t_0$.
- Applying Fayers's rule: $b'+u=t_0e'+d'$, $0 \le d' \le e'-1$, if a value found that carry out the above equation by deleting from the beads and then delete the runner, our reduction is succeed. Otherwise, this is "sterile" or "useless" and will be neglected. Then, we seek another runner having the same beads feature t_1 and apply the same previous step: $b'+K=t_1e'+d'$.
- 7) repeat step (6) and neglect all sterile cases, and continue with the useful one. Then apply all steps from (1) to (6) on it.
- 8) When there is no case can keep on with it, this means all cases are steriles. This case considers the radical for the given tree.

For example:



Then the radicals of this example are (3,1) and $(2^2,1)$.

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